

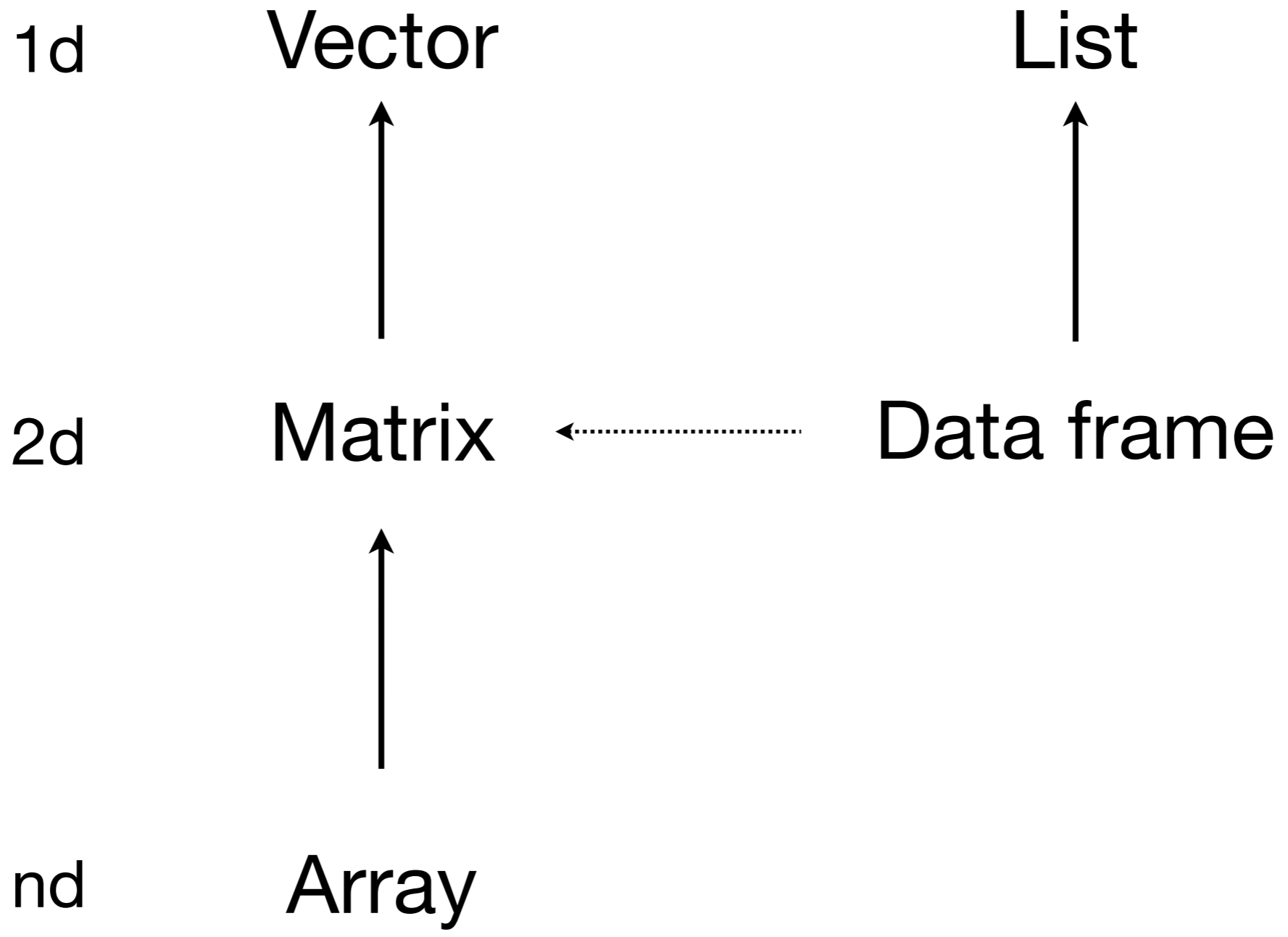
# Stat405

Data structures

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1. Atomic vectors
2. Matrices & arrays
3. Lists & data.frames

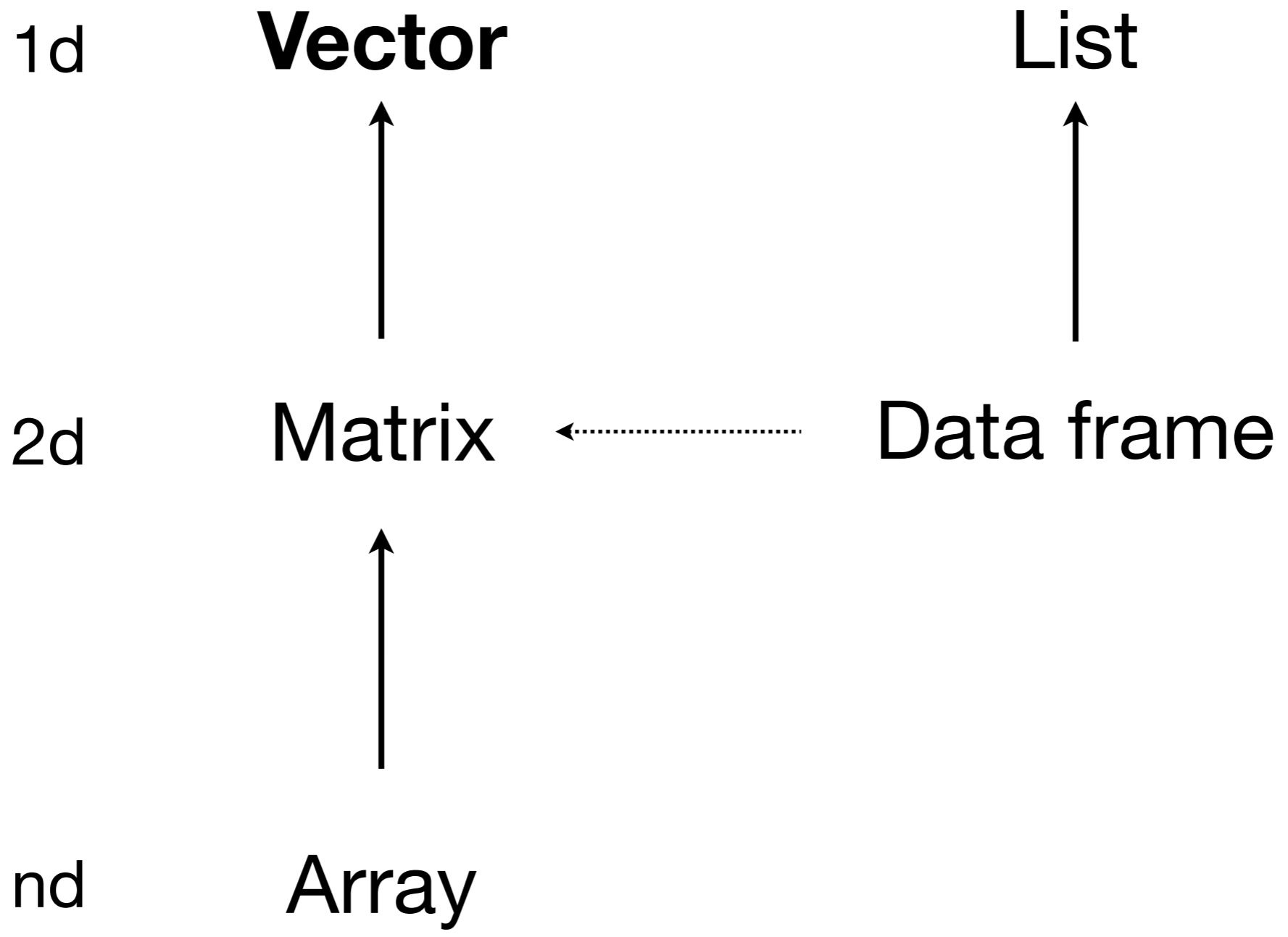
stroo



Same types

Different types

# Atomic vectors



Same types

Different types

# Properties

- `mode()`
- `length()`
- `names()`

Type	Creation	Checking	Coercion
<b>character</b>	<code>c("a", 'b')</code>	<code>as.character</code>	<code>is.character</code>
<b>numeric</b>	<code>c(1, 2)</code>	<code>as.numeric</code>	<code>is.numeric</code>
<b>integer</b>	<code>c(1L, 2L)</code>	<code>as.integer</code>	<code>is.integer</code>
<b>logical</b>	<code>c(T, F)</code>	<code>as.logical</code>	<code>is.logical</code>



# Your turn

What is happening in the following cases?

```
104 & 2 < 4
```

```
mean(diamonds$cut == "Good")
```

```
c(T, F, T, T, "F")
```

```
c(1, 2, 3, 4, F)
```

```
2L / 3L
```

```
# Automatic coercion:
```

```
c("a", 1)
```

```
c("a", 1L)
```

```
c("a", T)
```

```
c(1, 1L)
```

```
c(1, T)
```

```
c(1L, T)
```

```
# character > numeric > integer > logical
```

```
# Numeric vector operations will coerce logical and  
# integer to numeric. Logical vector operations will  
# coerce integer and numeric to logical.
```

# Recall

What are the six things you can use to  
can subset a vector?

Brainstorm with your neighbour for 30s.

**blank**

include all

**integer**

**+ve:** include

**0:** nothing

**-ve:** exclude

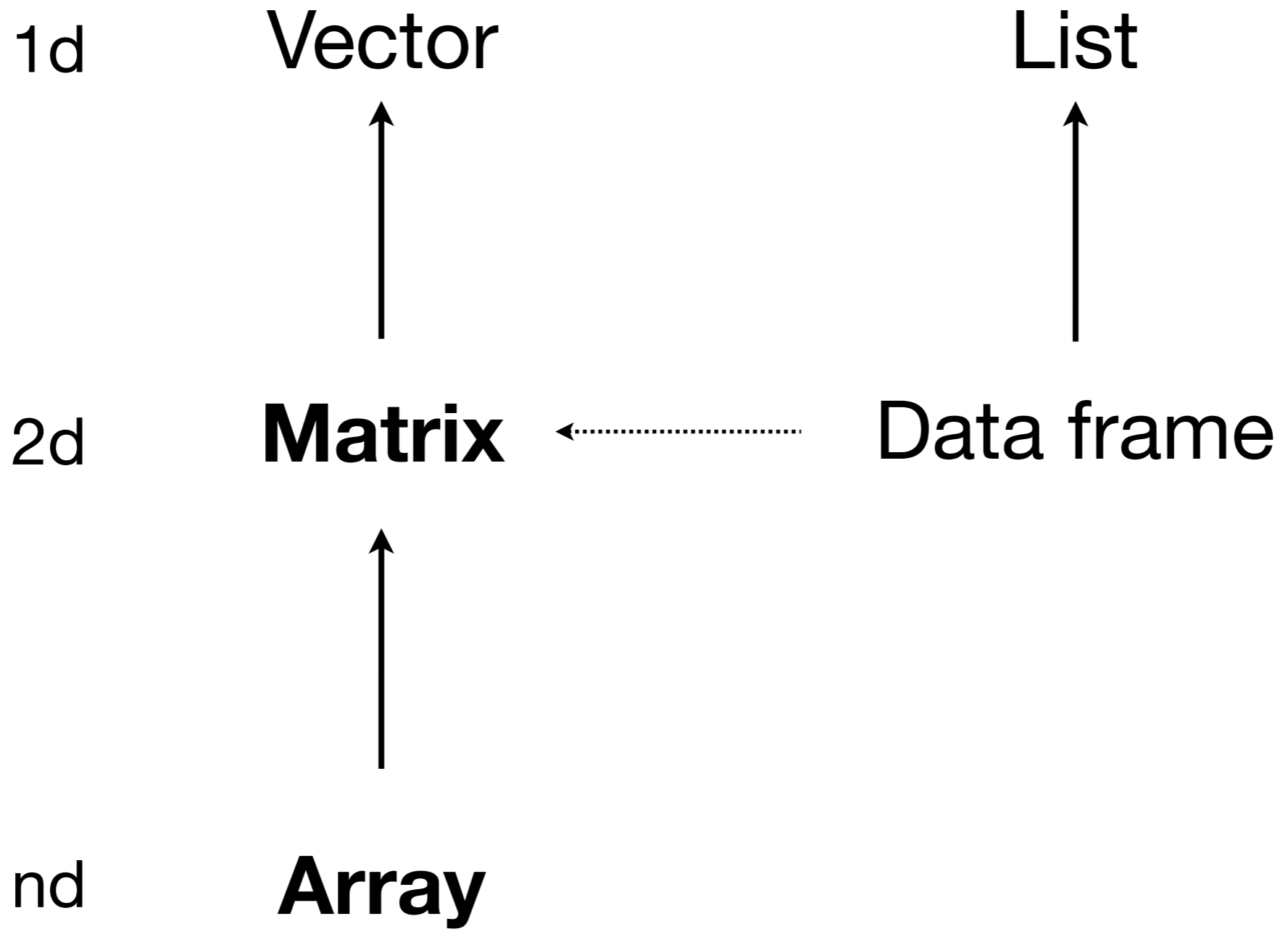
**logical**

keep TRUEs

**character**

lookup by name

# Matrices and arrays



# Properties

- `mode()`
- `length()` →  
`nrow()`, `ncol()` →  
`dim()`
- `names()` →  
`colnames()`, `rownames()` →  
`dimnames()`

```
# Can create from a vector
```

```
a <- seq_len(12)
```

```
matrix(a, nrow = 3)
```

```
matrix(a, ncol = 4)
```

```
array(a, c(1, 12))
```

```
array(a, c(4, 3))
```

```
array(a, c(3, 2, 2))
```



```
# Can create by combining existing
```

```
a <- 1:5
```

```
b <- 5:1
```

```
c <- matrix(sample(25), ncol = 5)
```

```
cbind(a, b)
```

```
cbind(a, c)
```

```
rbind(a, b)
```

```
rbind(a, c)
```

```
# For arrays, need the special abind package
```

```
b <- seq_len(10)
a <- letters[b]
```

```
# What sort of matrix does this create?
```

```
rbind(a, b)
```

```
cbind(a, b)
```

```
# Why would you want to use a data frame here?
```

```
# How would you create it?
```

```
# Checking
```

```
a <- seq_len(12)
```

```
b1 <- matrix(a, nrow = 3)
```

```
b2 <- array(a, c(3, 4))
```

```
c <- array(a, c(3, 2, 2))
```

Your turn: complete the table:

	a	b1	b2	c
<code>is.vector</code>				
<code>is.matrix</code>				
<code>is.array</code>				

	a	b1	b2	c
<code>is.vector</code>	T	F	F	F
<code>is.matrix</code>	F	T	T	F
<code>is.array</code>	F	T	T	T

```
x <- sample(12)
```

```
# What's the difference between a & b?
```

```
a <- matrix(x, 4, 3)
```

```
b <- array(x, c(4, 3))
```

```
# What's the difference between x & y
```

```
y <- matrix(x, 12)
```

```
# How are these subsetting operations different?
```

```
a[, 1]
```

```
a[, 1, drop = FALSE]
```

```
a[1, ]
```

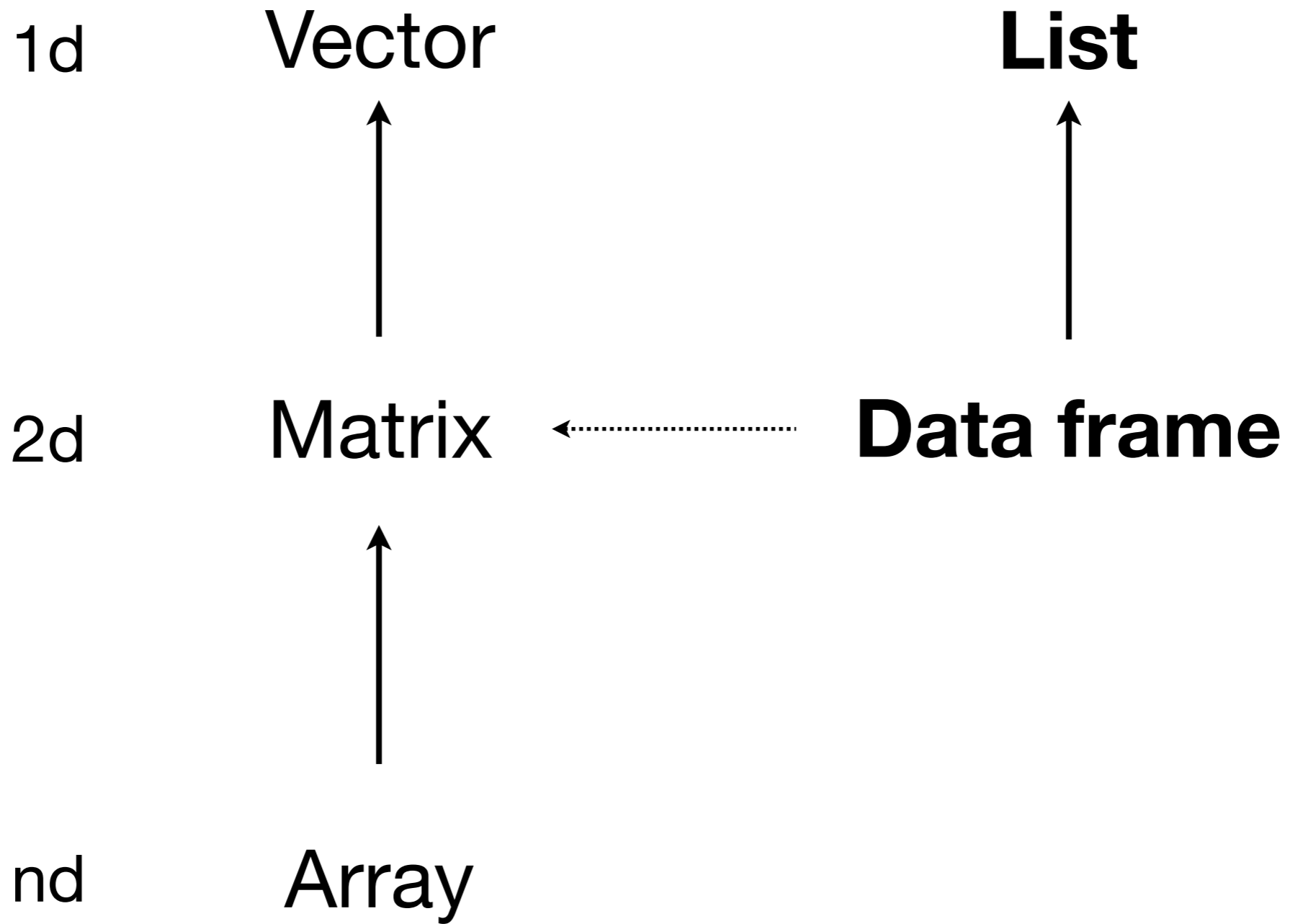
```
a[1, , drop = FALSE]
```

		$x[1]$
	$y[1, ]$ $y[, 1]$	$y[1, 1]$
$z[1, , ]$ $z[, 1, ]$ $z[, , 1]$	$z[1, 1, ]$ $z[1, , 1]$ $z[, 1, 1]$	$z[1, 1, 1]$

add , drop = F to preserve original dimensions

# **Lists & Dataframes**





# List properties

- mode()
- length()
- names()
- New property: each element of a list can be a different type (even another list). Lists are **recursive**.

```
# Creation  
list(c("a", "b"), 1:10, c(F, T, F))
```

```
list(1:10)  
# cf.  
as.list(1:10)
```

```
x <- as.list(1:10)  
as.vector(x)  
as.numeric(x)  
unlist(x) # generic
```

If list  $x$  is a train carrying objects, then  $x[[5]]$  is the object in car 5;  $x[4:6]$  is a train of cars 4-6.

# Data frame properties

- A data frame is a cross between a list and a matrix
- It is a list of columns (variables), each a vector of the same length
- Because the vectors are the same length it behaves like a matrix: 2d subsetting, `nrow`, `ncol`, `colnames`, etc.

```
# Creating a data frame
data.frame(x = 1:10, y = letters[1:10])

# But usually

read.table
read.csv
mutate
expand.grid
# ...
```

```
# How do you convert a matrix to a data frame?  
# How do you convert a data frame to a matrix?  
# In which direction do you lose data?
```

```
# What do these subsetting operations do?  
# Why do they work? (Remember to use str)
```

```
diamonds[1]
```

```
diamonds[[1]]
```

```
diamonds[["cut"]]
```

```
diamonds[["cut"]][1:10]
```

```
diamonds$cut[1:10]
```

diamonds\$x

diamonds[["x"]]



```
load(url("http://stat405.had.co.nz/data/quiz.rdata"))

# What is a?  What is b?
# How are they different?  How are they similar?
# How can you turn a in to b?
# How can you turn b in to a?

# What are c, d, and e?
# How are they different?  How are they similar?
# How can you turn one into another?

# What is f?
# How can you extract the first element?
# How can you extract the first value in the first
# element?
```

```
# a is numeric vector, containing the numbers 1 to 10
# b is a list of numeric scalars
# they contain the same values, but in a different format
identical(a[1], b[[1]])
identical(a, unlist(b))
identical(b, as.list(a))

# c is a named list
# d is a data.frame
# e is a numeric matrix
# From most to least general: c, d, e
identical(c, as.list(d))
identical(d, as.data.frame(c))
identical(e, data.matrix(d))
```

```
# f is a list of matrices of different dimensions
```

```
f[[1]]
```

```
f[[1]][1, 2]
```